

# Improving Interactions Between Law Enforcement + People Who Use Drugs

## Codesign Session 4 Template

### 4 Hours

#### Our approach

**PHASE 3: SENSE MAKING** - participants share what emerged in their stakeholder interviews and learning conversations and create collective understanding for what is needed to heal the system.

In this session we will:

1. Continue building relationships across the co-design team
2. Share learnings, quotes, and input from key stakeholder 1-1 conversations about the challenges, barriers, opportunities, and solutions identified
3. Begin to identify potential prototypes and solutions based upon stakeholder input, see stakeholder input example framework below:

**PHASE 4: PROTOTYPING AND RECOMMENDATION GENERATION** - Through a virtual session, the co-design team will formulate recommendations, prototypes, and initiatives for each community based upon their greater understanding of the system.

In this session we will:

1. Continue building relationships across the co-design team
2. Brainstorm potential prototypes
3. Use a feasibility matrix to map prototype ideas to determine what to test
4. Walk away with a list of recommendations to test and implement

#### Purpose Statement:

Explore what emerged in learning conversations across the codesign team + then begin to brainstorm + prototype solutions and recommendations for the future.

#### Draft Objectives:

- Continue building relationships across the co-design team
- Discover and make meaning of what emerged during learning conversations
- Identify potential solutions, prototypes and recommendations desired from the community
- Determine feasibility and prioritize next steps

#### Materials

- Flip chart paper
- Post it notes
- Pens, markers
- Paper for persona cards - index cards
- Computer for zoom
- Tape

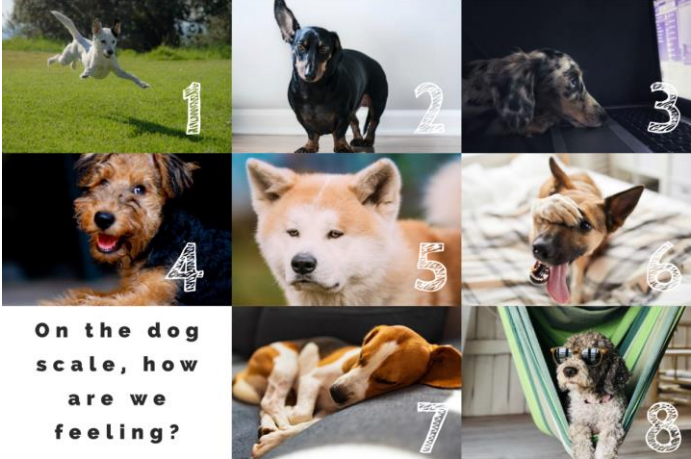
#### High Level Agenda

- Welcome framing and flow

- Check in
- Create persona cards
- Share persona cards/learning conversation quotes
- Gallery walk + solo reflection
- Small Group Prototype recommendations/ solutions
- Prioritize recommendations/solutions
- Next steps
- Check out

**Powerpoint slides:** [see separate ppt document]

**Annotated Agenda**

Host + Time	Module Description	Tech Set Up + Material Notes
10 min	<p>Welcome Framing and Flow</p> <p>Objectives + Meeting purpose Introductions if there are new folks present</p> <p>Share the whole U process and identify where we are in the U journey - Sense Making + Prototyping as a combined in person session</p> <p>Why this approach</p>	<p>PPT Slides</p> <p>Objectives, Purpose U Poster</p>
15 min	<p>Check in: introductions if needed</p> <p>Dog Scale (on PPT slides):</p>  <p><b>On the dog scale, how are we feeling?</b></p> <p><b>Revisit Group Agreements</b> - how can we talk about difficult things/experiences and different perspectives?</p> <p>If pictures/videos taken/recording this meeting – ask for consent forms</p>	<p>Visual of the group agreements</p>

25 min

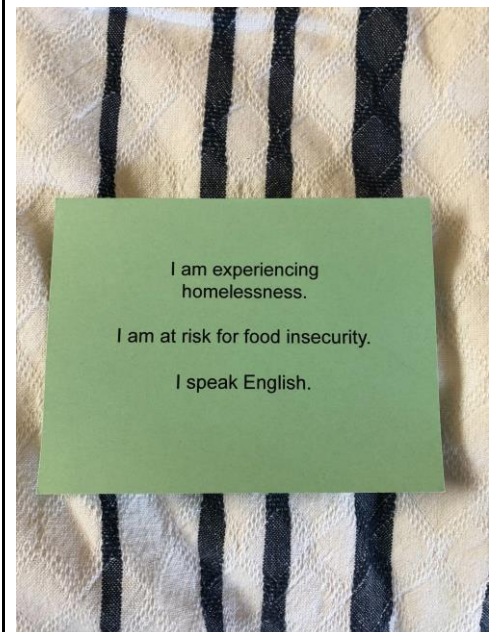
Prepare **persona cards** based upon key learnings; include key demographics i.e. who said this while maintaining anonymity (i.e. role - community member, 65 with lived experience and service provider for 5 years)

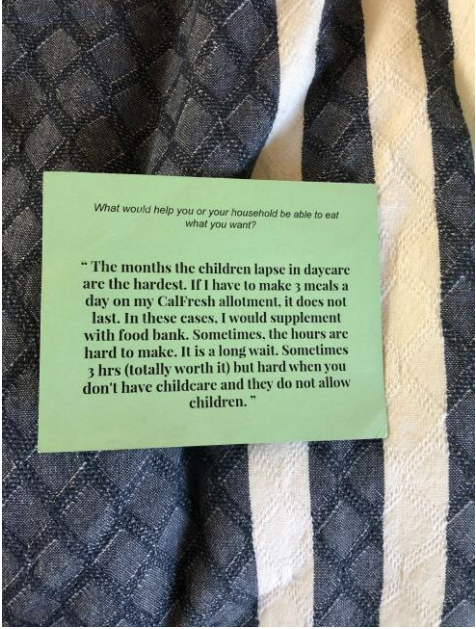
Include quotes, ideas, concerns and solutions demographics

Have paper, pens for them to make persona cards - keep demographics and quotes on front side of sheet so it can go into gallery walk; could also print stakeholder tables to distribute and collective read and have them use that to highlight quotes and review in leu of gallery walk

NOTE: if they get all their Learning Conversations to us in stakeholder table ahead of time, we could compile persona cards for them with quotes to distribute and skip this step and go straight to the circle in the next step.

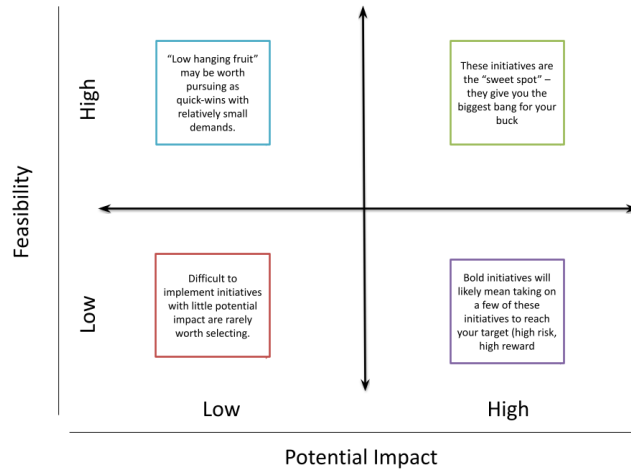
Otherwise have them prepare these with a persona card template. See example below



		 <p><i>What would help you or your household be able to eat what you want?</i></p> <p>“ The months the children lapse in daycare are the hardest. If I have to make 3 meals a day on my CalFresh allotment, it does not last. In these cases, I would supplement with food bank. Sometimes, the hours are hard to make. It is a long wait. Sometimes 3 hrs (totally worth it) but hard when you don't have childcare and they do not allow children. ”</p>
15 min	Get into a circle and one at a time bring the ppl into the room you had conversations with - step forward and speak what they spoke into the room	
20 min	<p><b>Meaning Making Gallery walk</b> - with 4 posters in the room - place persona cards on these in following categories</p> <ul style="list-style-type: none"> <li>● Key Challenges</li> <li>● Key opportunities</li> <li>● Key Solutions</li> <li>● Additional Key inputs</li> </ul> <p>Take time to individually reflect on what is emerging from the greater community</p> <p>Quiet reflection -</p> <ul style="list-style-type: none"> <li>● Current State - What is the current situation? What is my role in reinforcing the current state? What is working well? What is not working well that we need to change?</li> <li>● Future State - What is the desired future state that the community wants? What is my role in creating that future?</li> <li>● What is needed now to get us to the desired future?</li> </ul>	<p>4 flip chart papers:</p> <ul style="list-style-type: none"> <li>● Key Challenges</li> <li>● Key opportunities</li> <li>● Key Solutions</li> <li>● Additional Key inputs</li> </ul> <p>Paper and pens To reflect on questions quietly</p>

	<i>Report out</i>	
10 min	<b>Break</b>	
20 min	<p><b>Co-generate 1 design challenge</b> for the region based upon the learning conversations</p> <p>(An example design challenge to improve upon below):</p> <p>How might we create a responsive system for people who use drugs, including solidifying relationships with local law enforcement and other stakeholders, to foster treatment options and improve safety for everyone in the community?</p>	
1 hour 30 min	<p>In small groups of 4 - go through round of questions</p> <p>Q1: <b>BRAINSTORM:</b> Based upon Learning Conversations - what kinds of solutions/recommendations does our community recommend? (20 min, 10 min report out)</p> <p>Q2: <b>CATEGORIZE THEM</b> Using the <b>feasibility matrix</b> identify solutions/recommendations to employ that are low hanging fruit, and additional longer term solutions to recommend (20 min, 10 min report out)</p> <p>Feasibility of Implementation Criteria</p> <ul style="list-style-type: none"> <li>● Is there a cost? Is the cost prohibitive? (If yes, it could be a longer term solution, which is important - track it but also find the low hanging fruit!)</li> <li>● Will the community want this idea? Will decision makers support it? Is this a solution we can sustain?</li> <li>● Are there “champions” that will make it happen? Do we have the right people to support it? Who else do we need on board and are we going to include them?</li> <li>● Who might get in the way of getting this done? Can this be overcome?</li> <li>● Is there a “home” for this project? Where will it live?</li> </ul> <p>Potential Impact</p>	

- What can positively impact the most people in our community?



Prioritize solutions through a voting process + generate a list of recommendations prioritized by the group, PICK TOP 3 (15 mins)

10 min	Break	
10 min	<p>Next steps</p> <p>Our team will take their prioritized recommendations and write them up and share via email</p> <p>Next we will have a virtual call with all three regions to report out top recommendations and get feedback from the other regions and learn what they are recommending</p> <p>WHO Should attend that session? Representatives, etc.</p>	
10 min	<p>Closing Appreciations and Check out</p> <p>What are your key takeaways from your experience today?</p>	